

TSEK38: Radio Frequency Transceiver Design

Lecture 7: Receiver Synthesis (II)

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Lecture schedule

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w4:

- Le1: Introduction (Ch 1)
- Le2: Fundamentals of RF system modeling (Ch 2)
- Le3: Superheterodyne TRX design (Ch 3.1)

w6:

- Le4: Homodyne TRX design (Ch 3.2)
- Le5: Low-IF TRX design (Ch 3.3)
- Le6: Systematic synthesis (calculations) of RX (Ch 4)

w7:

- Le7: Systematic synthesis (continued)
- Le8: Systematic synthesis (calculations) of TX (Ch 5)

w8:

- Le9: Systematic synthesis (continued)

Lab schedule

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w6:

- We: Lab1a (after Le6): 15-19 (ASGA)
- Th: Lab1b: 17-21 (SOUT)

w7:

- We: Lab1c (after Le8): 15-19 (SOUT)
- Th: Lab1d: 17-21 (EGYP)

Instructions:

- One long lab (4 x 4 h).
- Lab manual in the Lisam *Course Documents/2019/Lab* folder.
- Supervision (Ted) available at the times above.
- To pass: complete and document the exercises in the lab manual, go through with Ted.

Summary of lecture 6 - I

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• Calculations of

- RX sensitivity and noise figure (4.2.1)
- Cascaded noise figure (Friis') (4.2.2)
- RX desensitization from TX leakage (4.2.3)
 - Duplex noise figure + degradation (4.2.3.1)
 - Port isolation
- Antenna mismatch (4.2.4)

=> NF degradation (added noise)

Reference sensitivity and NF

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Min $(S/N)_o$ required for BER for the sensitivity level = $(S/N)_{min} = SNR_{min}$.
 => Sensitivity = $S_{min}[dB] = 10\log(P_{S,min}) = -174 + 10\log(B) + NF_{RX} + SNR_{min}$ (4.2.4)

$$\Rightarrow NF_{RX}[dB] = SNR_{in} - SNR_{out} = SNR_{in} - SNR_{min} = S_{min} - (-174 \text{ dBm/Hz} + 10\log(B)) - SNR_{min} \quad (4.2.7)$$

Calculation flow:

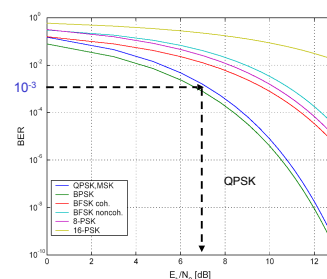
1. BER requirement.
2. Use graph to convert to E_b/N_0 .
3. Calculate SNR_{min} .
4. Calculate S_{min} (sensitivity).
5. Calculate NF.

Reference noise or noise floor

BER versus SNR in demodulation

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Dependent on modulation and demodulator implementation.

$$(S/N) = P_{sig}/N = (E_b R_b)/(N_0 B)$$

$$(S/N) = E_b/N_0 * R_b/B$$

$$R_b/B \approx 0.5 - 1.5 \text{ (typically)}$$

E_b = energy per transmitted byte
 N_0 = noise power density
 R_b = bit rate
 B = channel bandwidth

$$SNR_{min} = (E_b/N_0)_{dB} + 10\log(R_b/B)$$

For spread-spectrum (e.g. CDMA)
 $R_b/B < 1 \Rightarrow SNR_{min} < 0$

4.2.3.1 Duplexer noise figure

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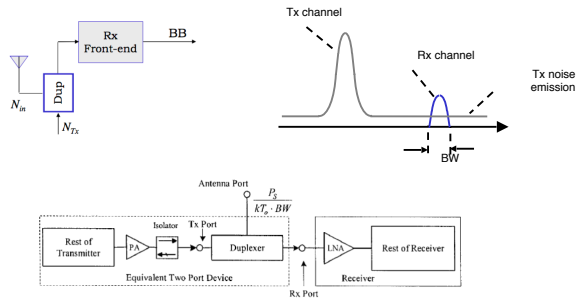


Figure 4.3. Simplified configuration of full-duplex transceiver

Duplexer noise figure

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- NF of the duplexer can be largely degraded by TX leakage.

Example: emission noise density in the RX band

$$N_{Tx}|_{dB} = -130 \text{ dBm/Hz}, \quad A = 44 \text{ dB} \quad \text{attenuation in the duplexer}$$

$$G_{Dup}|_{dB} = -2.5 \text{ dB}$$

$$NF_{Dup} = 10 \log \left(10^{\frac{-G_{Dup}|_{dB}}{10}} + 10^{\frac{N_{Tx}|_{dB} - A + 174 \text{ dBm/Hz}}{10}} \right) = 4.4 \text{ dB}$$

- If Tx is off, then $NF_{Dup} = 2.5 \text{ dB}$

Comparison: NF of TDD and FDD Rx

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TDD: $NF_{BPF+Switch} = L_{BPF+Switch} - G_{BPF+Switch}$
 FDD: $NF_{Dup} = L_{Dup} - G_{Dup}$

$$\left. \begin{array}{l} NF_{Rx} = 8 \text{ dB}, \quad L_{BPF+Switch}|_{dB} = 2.5 \text{ dB} \\ NF_{Rx} = L_{BPF+Switch}|_{dB} + NF_{F-E} \end{array} \right\} \text{TDD: } NF_{F-E} = 5.5 \text{ dB}$$

$$\left. \begin{array}{l} NF_{Rx} = 8 \text{ dB}, \quad L_{Dup}|_{dB} = 2.5 \text{ dB} \\ NF_{Dup} = 4 \text{ dB} \end{array} \right\} \text{FDD: } NF_{F-E} = 5 \text{ dB}$$

$$F_{Rx} = F_{Dup} + \frac{F_{F-E} - 1}{G_{Dup}}$$

Mismatch between antenna and Rx

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$$F_{Rx} = \frac{SNR_{in}}{SNR_{out}} = 1 + \frac{(V_n + R_n I_n)^2}{V_{Ra}^2}$$

$$F_{Rx} = 1 + \frac{V_n^2 + R_n^2 I_n^2}{4kTR_a}$$

when uncorrelated

$$R_{opt}^2 = V_n^2 / I_n^2 = R_n / G_n$$

$$F_{Rx, min} = 1 + 2 R_n / R_{opt}$$

$$F_{Rx} = F_{Rx, min} + R_n (G_n - G_{opt})$$

$$= 1 + \sqrt{R_n G_n} \left(\frac{R_n}{R_{opt}} + \frac{R_{opt}}{R_n} \right)$$

For $R_n / R_{opt} = 2$ (3)

$$NF_{min} = 3 \text{ dB}, \quad NF_{Rx} = 3.5 \text{ dB} (4.3 \text{ dB})$$

$$NF_{min} = 6 \text{ dB}, \quad NF_{Rx} = 6.8 \text{ dB} (7.8 \text{ dB})$$

Summary of lecture 6 - II

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- Calculations of intermodulation characteristics (4.3)
 - Basic about IMD and IPx
 - The RX linearity (cascaded IIP for the whole receiver) is the main cause of intermodulation distortion + LO phase noise + ...
 - Allowed maximum degradation (4.3.3.1)
 - Allowed maximum degradation of the RX input desired signal is the maximum noise/interference level which deteriorates the desired signal to SNR_{min}
 - RX linearity and relation to IMD (4.3.3.2)
 - gives the requirements on IIPx to maintain the allowed degradation
 - Degradation caused by phase noise (4.3.3.3)

Intermodulation characteristics

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IM3 is the main problem, close to the carrier.

$$IIP_3 = (3I_{in} - IM_3)/2 = I_{in} + \Delta_3/2 \quad (4.3.10)$$

using $\Delta_3 = I_{in} - IM_3$ (see prev. slide)

$$IM_3 = 3I_{in} - 2IIP_3$$

IM2 is a minor problem, except for the direction conversion receiver.

$$IIP_2 = 2I_{in} - IM_2 \quad [\text{dBm}] \quad (4.3.9)$$

$$IM_2 = 2I_{in} - IIP_{2, Rx}$$

4.3.2 Cascaded IP...

Can be rather complicated when frequency selectivity and matching are considered.

4.5 Adjacent and alternate channel selectivity¹³

- *Adj and alt channel selectivity* measures a receiver's ability to receive a desired signal in the presence of adjacent/alternate channel signals at a given frequency offset. (modulated)
- *Blocking characteristics* measures the same but in other channels/frequencies than the adjacent/alternate channel. (CW)
- Determined either by:
 - receiver filter
 - phase noise and spurs from LO in the adj/alt channels or around the interferer.
- The interference signal mixes with PN and spurs from LO, generates in-band noise and spurs, which degrades the SNR.

Adjacent and alternate channel selectivity¹⁴

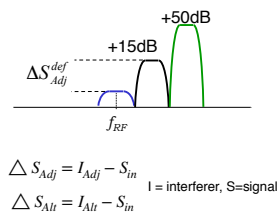
- "Desired signal level" for blocking test is usually defined as 3 dB above the reference sensitivity level $S_{\min, \text{ref}}$

$$S_{d,i} = S_{\min, \text{ref}} + 3. \quad (4.5.1)$$

- But differently defined for adj/alt channel selectivity and also varies between different mobile systems.
- Examples ("mobile station" = mobile terminal, phone etc.)
 - GSM: adj channel sel: 20 dB above ref. sensitivity = -82 dBm.
 - WCDMA, adj channel sel: 14 dB above ref. sensitivity = -92.7 dBm.

Adjacent and alternate channel selectivity and Blocking characteristics (4.5.2)¹⁵

- The interferer I_{in} mixing with the phase noise and spurs of LO generates in-receiver-channel noise and spurs, which degrade the desired SNR.
- ΔS is defined by the blocking profile and we must verify that the PN + spurious contribution by adj/alt channel does not violate SNRmin.
- Derivation pp. 272-274.



Adjacent and alternate channel selectivity¹⁶

- Adj/alt channel selectivity or the blocking characteristics:

$$\Delta S_{\text{adj/alt/block}} = I_{\text{adj/alt/block}} - S_{d,i}$$

$$= 10 \log \left(\frac{10^{\frac{S_d - \text{CNR}}{10}} - 10^{\frac{-174 + 10 \log BW + NF}{10}}}{10^{\frac{N_{\text{pilot},1} + 10 \log BW}{10}} + 10^{\frac{N_{\text{pilot},2} - \Delta R_{IF} + 10 \log BW}{10}} + 10^{\frac{N_{\text{sp},1}}{10}} + 10^{\frac{N_{\text{sp},2} - \Delta R_{IF}}{10}}} \right) - S_{d,i} \quad (4.5.8)$$

- Example in book (AMPS): NF = 6.6 dB, SNR_{min} = 2.6 dB, BW = 30 kHz => S_{min} = -120 dBm. Phase-noise profile given. S_{d,i} for AMPS = 3 dB
- => $\Delta S_{\text{adj}} = 41.5 \text{ dB}$, $\Delta S_{\text{alt}} = 68.5 \text{ dB}$.
Cf. requirements: $S_{\text{adj}} > 16 \text{ dB}$, $S_{\text{alt}} > 60 \text{ dB}$.

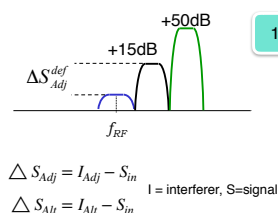
Adjacent and alternate channel selectivity¹⁷

Alternative calculations to estimate how large PN + spurious for adj/alt channel can be.

$$(S/N)_{\min} = \frac{P_{in}}{N_{PN+Sp} + N_{ref} F_{Rx}}$$

$$N_{PN+Sp} = 2 \times 10^{\frac{PN + I_{in} + 10 \log BW}{10}} \Rightarrow N_{PN+Sp} \Big|_{\text{dBm}} = PN + I_{in} + 10 \log BW + 3 \text{ dB}$$

IM and self-mixing can be neglected here



Adjacent and alternate channel selectivity¹⁸

$$I_{in} = 10 \log \left(10^{\frac{S_d - \text{CNR}}{10}} - 10^{\frac{-174 + 10 \log BW + NF_{Rx}}{10}} \right) - PN - 10 \log BW - 3 \text{ dB}$$

$$= -94.6 - PN - 61 - 3 = -155.6 - PN$$

$$I_{Adj} = -155.6 - PN(BW) \quad \text{and also} \quad I_{Adj} = -86 \text{ dBm} + \Delta S_{Adj}$$

$$I_{Alt} = -155.6 - PN(2BW) \quad \text{and also} \quad I_{Alt} = -86 \text{ dBm} + \Delta S_{Alt}$$

Assume:
 PN(5 MHz) ≤ -135 dBc/Hz → PN(BW) ≤ -135 + 12 = -123 dBc/Hz
 (5 MHz = 4BW) (2 octaves) → PN(2BW) ≤ -135 + 6 = -129 dBc/Hz
 PN drops 6 dB/oct

There is much reserve on adj/alt channel selectivity

$\Delta S_{Adj} = 53.4 \text{ dB}$ while $\Delta S_{Alt} = 59.4 \text{ dB}$

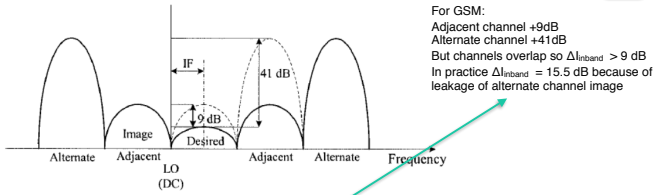
$\Delta S_{Adj}^{def} = 15 \text{ dB}$ while $\Delta S_{Alt}^{def} = 50 \text{ dB}$

$I_{in} = -38 \text{ dBm}$
 $S_{in} = -86 \text{ dBm}$
 $BW = 1.25 \text{ MHz}$
 $\text{SNR}_{\min} = 8 \text{ dB}$
 $NF_{Rx} = 10 \text{ dB}$

Determination of IR (3.3.3.2)

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For GSM:
Adjacent channel +9dB
Alternate channel +41dB
But channels overlap so $\Delta I_{inband} > 9$ dB
In practice $\Delta I_{inband} = 15.5$ dB because of leakage of alternate channel image

$$IR_{min} = SNR_{min} + \Delta S_d + \Delta I_{inband} - \Delta SNR \quad (3.3.24)$$

$IR_{min} = 8 + 20 + 9 - 20 = 17$ dB (from adjacent channel)
 $IR_{min} = 8 + 20 + 15.5 - 20 = 23.5$ dB (+ leakage from the alternate channel)
30 dB IR will be sufficient to handle all images
(GSM specs says 24.5 dB is enough)

Determination of IR

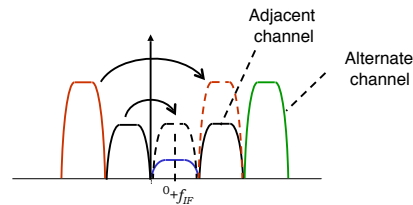
additional calculations

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$$SNR_{min} = S_{in} - 10 \log(N_{ref} F_{Rx} + N_{other} + P_{Image_inband})$$

$$P_{Image_inband} = \frac{P_{Image}}{R} \Rightarrow P_{Image_inband} |_{dB} = P_{Image} |_{dB} - IR$$

$$P_{Image} |_{dB} = S_{in} + \Delta I_{inband}$$



Determination of IR

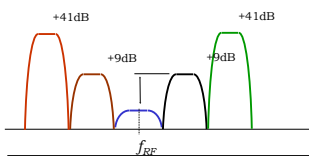
additional calculations

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$$10^{\frac{S_{in} - SNR_{min}}{10}} = N_{ref} F_{Rx} + N_{other} + \frac{P_{Image}}{R}$$

$$IR = S_{in} + \Delta I_{inband} - 10 \log \left(10^{\frac{S_{in} - SNR_{min}}{10}} - 10^{\frac{-174 + 10 \log BW + NF_{Rx}}{10}} - 10^{\frac{N_{other} |_{dB}}{10}} \right)$$

$$IR \approx \Delta I_{inband} + SNR_{min} \quad (\text{when the image dominates})$$

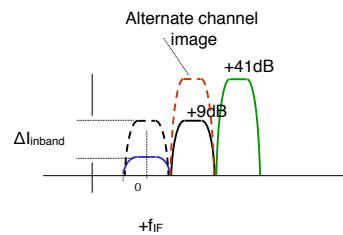


Blocking profile for GSM:
Adjacent channel +9dB
Alternate channel +41dB

Determination of IR

additional calculations

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For GSM:
Adjacent channel +9dB
Alternate channel +41dB
But channels overlap each other so $\Delta I_{inband} > 9$ dB and in practice $\Delta I_{inband} = 15.5$ dB (because of leakage of alternate channel image)

$$IR_{GSM} \approx 15.5 + 8 = 23.5 \text{ dB}$$

↑
SNR_{min}

4.5.3 Two-tone blocking (direction conversion receivers)

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- Two strong interference tones may directly mix and generate in-channel reference due to IM2 in a direct conversion receiver, if the spacing is less than the channel bandwidth:

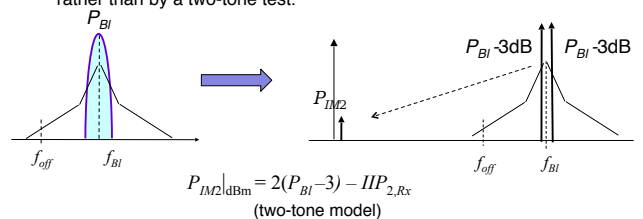
$$IM_{2,in} = 2I_{block} - IIP_{2,Rx}$$

- Usually IP2 test not defined by standards.
- Instead, blockers are specified, which can be considered as an IP2 test.

Two-tone blocking

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- Usually IP2 test not defined by standards or maximum blocker power larger than the power in a two-tone test.
- Instead, blockers are specified, which can be considered as an IP2 test.
- Hence, IP2 and PN would be dictated by the maximum blocker rather than by a two-tone test.



4.6 Receiver Dynamic Range and AGC

- DR = range at antenna port when BER is acceptable.
- Lower limit = sensitivity, upper limit = allowed maximum input power.

Table 4.2 Maximum input signal and minimum dynamic range

| Systems | Maximum Input Power (dBm) | Minimum Dynamic Range (dB) |
|-----------|---------------------------|----------------------------|
| AMPS | N/A | > 96 |
| CDMA 800 | -25 | > 79 |
| CDMA 1900 | -25 | > 79 |
| EDGE | -26 | > 72 |
| GPRS | -26 | > 73 |
| GSM 900 | -15 | > 87 |
| GSM 1800 | -23 | > 79 |
| PHS | -21 | > 76 |
| TDMA | -25 | > 85 |
| WCDMA | -25 | > 81.7 |

Ref sens = -102 dBm (Table 2.4, p. 104)

Receiver Dynamic Range and AGC

- Automatic Gain Control (AGC) is needed to cover the full DR.
- AGC is usually > DR. E.g. CDMA >79 dB, AGC range may need 100 dB.
- Also handles gain variations because of processing deviations, temperature, supply voltage.
- AGC is mainly in the digital domain, but also in the LNA, IF-VGA, and BB-VGA.

Receiver Dynamic Range and AGC

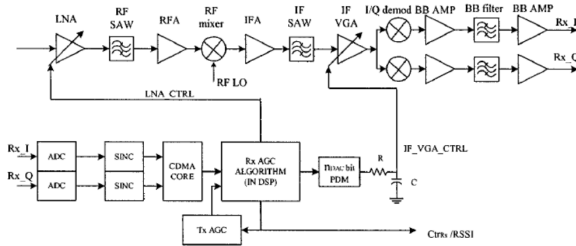


Figure 4.13. CDMA receiver AGC system block diagram

Receiver Dynamic Range and AGC

- RF and IF gain control can be made by stepping the LNA and IF-VGA gain.
- Low number of gain steps, typically three steps for the LNA.
- Hysteresis (typically 3 dB) is used to avoid gain switch back and forth, causing IMD products or other interferences.

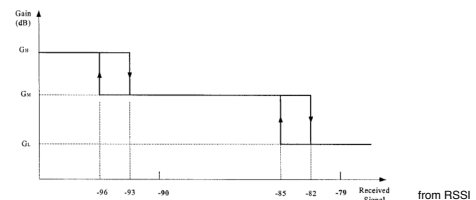


Figure 4.14. LNA gain control versus received signal strength

Receiver Dynamic Range and AGC

- The total gain variation of the LNA and IF-VGA must cover the receiver DR, gain variation over temperature, processing, frequency, and some margin.
- AGC control range:
 $GCR_{RX} > S_{max} - S_{min} - \Delta G_{R,T} + \Delta G_{R,process} + \Delta G_{R,f} + \text{margin}$
- $G_{R,T}$ = gain variation due to temperature
- $G_{R,process}$ = gain variation due to device processing
- $G_{R,f}$ = gain variation due to frequency

RX gain and AGC

Gain depends on ADC voltage range V_{range} .
 Assume $V_{range} = 1.5 \text{ V}$, $S_{in,min} = -92 \text{ dBm}$, $S_{in,max} = -15 \text{ dBm}$

$$S_{in} = 10 \log \left(\frac{V_{in,pp}^2}{8R_0 \times 1mW} \right) = 20 \log V_{in,pp} + 4 \text{ dB}$$

$$S_{in,max} = -15 \text{ dBm} + 6 \text{ dB margin for PAR and gain variations} = -9 \text{ dBm}$$

$$20 \log V_{in,pp} = -13 \text{ dBV (max)}$$

$$A_{V,min} = 20 \log V_{range} - 20 \log V_{in,pp} \approx 16.5 \text{ dB}$$

While for minimum input signal:

$$A_{V,max} = 20 \log V_{range} - 20 \log V_{in,min} - \Delta A$$

$$\approx 3.5 + 96 - \Delta A = 99.5 \text{ dB} - \Delta A$$

$$AGC = A_{V,max} - A_{V,min}$$

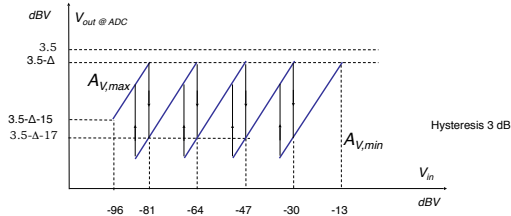
$$= 83 \text{ dB} - \Delta A$$

ΔA = gain control of the IF-VGA (continuous)

RX gain and AGC

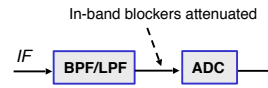
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- Various scenarios possible. Suppose we use
AGC = 4 x 17 dB + 15 dB - ΔA
(by simple gain stepping)
- ΔA = 15 dB ⇒ $A_{V,max} = A_{V,min} + AGC = 83 + 16.5 \text{ dB} = 96.5 \text{ dB}$

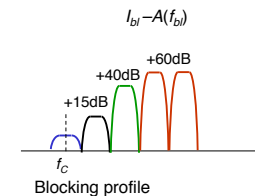


Channel Filter

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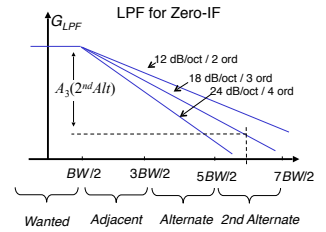


Channel selection can be completed in BB but ADC must sustain the blockers



Blocking profile

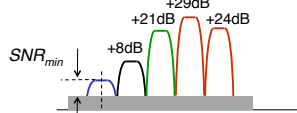
(For $S_{in} = S_{in,min} + 3\text{dB}$ any blocker cannot overload ADC)



Channel Filter

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- Filter attenuation: $A(f_{bi}) \approx n \times 20 \log \frac{f_{bi}}{f_T}$, ($f_{bi} \gg f_T$)
- Blocking profile: $(-93\text{dBV} + \Delta S_k) - n \times 20 \log \frac{k \times BW}{BW/2}$ (*)
 $\approx -93\text{dBV} + \Delta S_k - n \times (6 + 20 \log k)$
- Use simple filter ($n=2$).
- ADC must maintain the max blocker and SNR_{min}.
- Trade-off between filter order and ADC resolution.



(*) The formula works well for larger k values when the filter ch-c is compliant with the linear approximation

4.6.3 DR and ADC

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- DR = maximum effective signal-to-(noise+distortion)
- Requirements set by:
 - AGC range and step size
 - min SNR
 - ratio in-channel band noise/interference to quantization noise
 - PAR (peak-to-average ratio)
 - DC offset
 - Fading margins
 - Filtering (e.g. channel filter for close-in interferer)
- Architecture dependent

DR and ADC: examples

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- CDMA (DL):
 - PAR = 10
 - Q-noise = 12 dB below in-channel-band noise
 - min CNR = -1 dB (Spread Spectrum can have CNR < 0 dB)
 - fading margin = 3 dB
 ⇒ DR = 24 dB
- GSM (superheterodyne)
 - Q-noise = 16 dB below in-channel-band noise
 - DC offset: 4 dB margin
 - min CNR = 8 dB
 - fading margins = 20 dB
 ⇒ DR = 48 dB

DR and ADC

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- DR can also be expressed in ENOB (n_b = ADC bits)
- $$DR_{ADC} = 20 \log(2^{2n_b} \sqrt{1.5}) \approx 6.02n_b + 1.76 \text{ dB.} \quad (4.6.13)$$
- CDMA: 4 bits,
 - GSM: 8 bits,
 - TDMA (similar to GSM): 10 bits,
 - EDGE: 12-13 bits.
 - ADC NF pp. 286-287.

DR of ADC: additional calculations

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$$DR = (P_B - A_{IN})_{\max} - (S_{in} + G_P - SNR_{\min}) + \Delta_{DR}$$

Processing gain (if any) Gain variation and PAR

$$DR = 29dBV - (G_P - 8) + \Delta_{DR}$$

$$= 37dBV + \Delta_{DR} - G_P$$

6.. 10dB If no spread spectrum

$$SNR_{\min} = (S_{in} + G_{FE}) - 10 \log \frac{V_{n+d,FE}^2 + V_{n+d,ADC}^2}{Z_{ADC} \times 1mW}$$

Including FE noise and distortions

DR of ADC: additional calculations

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$$V_{n+d,ADC}^2 = \alpha V_{n+d,FE}^2$$

Keep ADC noise+dist low, $\alpha < 1$

$$SNDR_{ADC} = 10 \log \frac{V_{range}^2 / 8}{V_{n+d,ADC}^2}$$

ADC under reference conditions

$$ENOB = \frac{SNDR_{ADC} - 1.76}{6.02}$$

Equivalent number of bits

$$DR = 10 \log \frac{V_{range}^2 / 8}{V_{n+d,FE}^2 + V_{n+d,ADC}^2} = 10 \log \frac{V_{range}^2 / 8}{(1 + 1/\alpha) V_{n+d,ADC}^2}$$

$$= SNDR_{ADC} - 10 \log(1 + 1/\alpha)$$

$$ENOB = \frac{DR + 10 \log(1 + 1/\alpha) - 1.76}{6.02}$$

Equivalent number of bits including contribution of FE

DR of ADC: additional calculations

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$$SNR_{\min} = (S_{in} + G_{FE}) - 10 \log \frac{V_{n+d,FE}^2}{Z_{ADC} \times 1mW} - 10 \log(1 + \alpha)$$

(37+10)dB 9.6dB $\alpha < 0.122$ Impact of ADC on SNR
 \leftarrow (We assume $\leq 0.5dB$ (0.2dB)
 $(\alpha < 0.047)$)

$$ENOB = \frac{DR + 10 \log(1 + 1/\alpha) - 1.76}{6.02}$$

Equivalent number of bits including contribution of FE

$$ENOB = 9.1 \quad (9.8)$$

Since filter simple, ADC should use oversampling ($\Sigma\Delta$ technique).
 $f_s \gg BW$
 Otherwise, aliasing would occur !

4.7 System Design, 4.7.1 Basic aspects

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- Good electrical performance, lower power consumption, low cost, small size.
- Trade-off between a lot of parameters, e.g. higher linearity will cost more current.
- Highest performance is probably too good!
- Receiver terminal: sensitivity, intermodulation, channel selectivity, blocking, spurious emissions.
- Minimum requirements set by standards, with certain margins, typ. 3 dB at RT and 1.5 dB at max temp. frequency, voltage, for most parameters.
- However: sensitivity 4-5 dB, intermodulation 4 dB.

Basic aspects

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- Power consumption will directly affect the operation time of a terminal. The PA is the most power hungry component, in the TX.
- Cost and size => architecture selection:
 - Direct conversion and low-IF less costly and smaller size than superheterodyne.
 - Superheterodyne may have better performance.
 - Fewer parts, higher integration, more standard parts, ...
 - ICs costly in low volumes.

Basic aspects

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- Start with choosing a receiver architecture.
- Fundamental receiver block diagram is developed.
- Most important components to choose:
 - RF BPF, RF LNA, RF downconverter, UHF LO synthesizer, BB amps, BB LPF, ADC.
 - Additional components for superheterodyne: IF filters, amplifiers, I/Q down-converter, VHF LO.
- All components have characteristics and must be defined to work together to achieve the full receiver specification.

In the project work, more like this...

- From calculations
 - Gain = DR + 10 = 34 dB
 - NF = 11.0 dB
 - IIP3 = -21.4 dB

| | Duplexer | LNA | BPF | RFA | Mixer | BBA | LPF | BBA | Total |
|-----------|----------|------|-----|-----|-------|-----|-----|-----|--------------|
| Gain(dB) | -2,5 | 13,5 | -3 | 10 | -6 | 23 | -3 | 5 | 37 |
| NF(dB) | 2,5 | 5 | 3 | 5 | 6 | 8 | 3 | 6 | 8,08 |
| IIP3(dBm) | 100 | 8 | 100 | 3,5 | 10 | 10 | 100 | 10 | -22,3 |

