

# User Driven Product Development

Programme course

6 credits

Användardriven produktutveckling

TDDD32

Valid from: 2017 Spring semester

**Determined by** Board of Studies for Mechanical Engineering and Design

**Date determined** 2017-01-25

## Main field of study

**Product Development** 

#### Course level

First cycle

#### Advancement level

G2X

#### Course offered for

• Design and Product Development, M Sc in Engineering

### **Entry requirements**

Note: Admission requirements for non-programme students usually also include admission requirements for the programme and threshold requirements for progression within the programme, or corresponding.

#### Examination

ANN1	Seminars	1 credits	U, G
UPG4	Design assignment 2	3 credits	U, 3, 4, 5
UPG3	Design assignment 1	2 credits	U, 3, 4, 5

#### Grades

Four-grade scale, LiU, U, 3, 4, 5

## Department

Institutionen för datavetenskap

#### Examiner

Stefan Holmlid

#### Course website and other links

## **Education components**

Preliminary scheduled hours: 72 h Recommended self-study hours: 88 h



# Course literature

Fastställs senare



#### **Common rules**

Regulations (apply to LiU in its entirety)

The university is a government agency whose operations are regulated by legislation and ordinances, which include the Higher Education Act and the Higher Education Ordinance. In addition to legislation and ordinances, operations are subject to several policy documents. The Linköping University rule book collects currently valid decisions of a regulatory nature taken by the university board, the vice-chancellor and faculty/department boards.

LiU's rule book for education at first-cycle and second-cycle levels is available at http://styrdokument.liu.se/Regelsamling/Innehall/Utbildning\_pa\_grund\_och\_avancerad\_niva.

