

Moving Media

Programme course

6 credits

Rörliga medier

TNGD10

Valid from: 2017 Spring semester

Determined by

Board of Studies for Computer Science
and Media Technology

Date determined

2017-01-25

Main field of study

Graphic Design and Communication

Course level

First cycle

Advancement level

G2X

Course offered for

- Graphic Design and Communication, Bachelor's Programme

Entry requirements

Note: Admission requirements for non-programme students usually also include admission requirements for the programme and threshold requirements for progression within the programme, or corresponding.

Intended learning outcomes

The course aims to provide basic knowledge of the dramaturgical storytelling with moving images and sound understanding of the parameters that control the impact of our minds through these. The student must be able to adapt production to the platform that it will be shown. After completing this course the student:

- have knowledge of the basics of dramatic narration.
- have knowledge of sound dramaturgy in relation to moving images.
- able to communicate ideas and scripts with producer / photographer / editor.
- able to account for the entire production of promotional / information film from concept to master.
- have knowledge of communication and storytelling with moving images.
- able to apply practical camera (light and sound), and postproduction.
- have knowledge of different forms of distribution and compression for eg Web publishing.

Teaching and working methods

The course is organized in lectures, labs and project assignments. Attendance is mandatory for certain lectures and labs at the scheduled time and at joint demonstrations.

Examination

UPG2	Project assignments	3 credits	U, 3, 4, 5
LAB2	Laboratory work	3 credits	U, G

Grades

Four-grade scale, LiU, U, 3, 4, 5

Department

Institutionen för teknik och naturvetenskap

Director of Studies or equivalent

Camilla Forsell

Examiner

Niklas Rönnberg

Education components

Preliminary scheduled hours: 44 h

Recommended self-study hours: 116 h

Common rules

Regulations (apply to LiU in its entirety)

The university is a government agency whose operations are regulated by legislation and ordinances, which include the Higher Education Act and the Higher Education Ordinance. In addition to legislation and ordinances, operations are subject to several policy documents. The Linköping University rule book collects currently valid decisions of a regulatory nature taken by the university board, the vice-chancellor and faculty/department boards.

LiU's rule book for education at first-cycle and second-cycle levels is available at http://stydokument.liu.se/Regelsamling/Innehall/Utbildning_pa_grund-_och_avancerad_niva.