

Embedded Perception Systems

Programme course

6 credits

Inbyggda perceptionssystem

TSBB18

Valid from: 2020 Spring semester

Determined by
Board of Studies for Industrial
Engineering and Logistics

Date determined
2019-09-23

Main field of study

Computer Science and Engineering

Course level

First cycle

Advancement level

G2X

Course offered for

- Industrial Engineering and Management - International, M Sc in Engineering
- Industrial Engineering and Management, M Sc in Engineering

Entry requirements

Note: Admission requirements for non-programme students usually also include admission requirements for the programme and threshold requirements for progression within the programme, or corresponding.

Prerequisites

Programming, Signals and Systems, Digital Circuits, Computer Systems.

Intended learning outcomes

After the course, the student is able to:

- Program integrated hardware and software systems.
- Handle a video stream from a camera.
- Perform simple operations on images.
- Explain the inverse kinematics problem and how to solve it.
- Explain what camera calibration is.
- Explain what hand-eye calibration is.
- Build a sorting robot.
- Have experience in prototype development.

Course content

The course introduces automatic image processing, sensor calibration and inverse kinematics for robot control.

In a design and development project, consisting of 3 sub-projects, each group of 3–4 students will implement an automatic sorting robot. This will be done with the help of a Raspberry Pi, a camera, an Arduino and a robotic arm with grip claw. The camera is used to provide digital images of a number of lego pieces. These should be detected and their respective positions shall be related to the coordinate system of the robot, which picks up and sorts them by color. In the three sub-projects, the overall system is gradually built up. How these sub-assignments are solved is up to the students and the training in independent problem solving is a central sub-objective of the course.

The project ends with a competition between all approved project groups/teams. The fastest robot wins and the time results are published according to rank on the prestigious results list of past and future robot competition results.

Teaching and working methods

The working method of the course is very much related to a prototype development where the students, from a concrete problem formulation, build a system that solves the problem with the help of available components and their documentation. The course has a somewhat PBL (problem-based learning) style, where students are expected to encounter sub-problems where they need to acquire new knowledge in order to solve the problem.

The students have support in the form of expert supervisors, who are available to discuss problems and recommend study material. The course starts with a lecture that introduces course objectives and working methods and gives an introduction to the area of computer vision with a focus on digital images, the imaging forming process for real cameras, image processing, homographies, hand-eye calibration and the open source libraries that are popular for image processing. The second lecture introduces inverse kinematics and how this problem can be solved. Furthermore, subject relevant seminars on e.g. system building, Linux and numerical optimisation can be held on demand.

Examination

PRA1 Projects 6 credits U, G

The sub-projects are examined in the form of a joint demonstration where project participants should be able to account for each part of the project, which solutions are chosen and why. The examiner and/or supervisors will ask different control questions to the group members. After subprojects 1 and 2, each group must write a short report on an A4 page on how the subsystem is used, its functionality and how the subproblem was solved. Being able to write a short and concise such documentation is an intentional exercise in the course.

After the third sub-project, where the total system is assembled and the hand-eye calibration is solved, each group must also write a short documentation of the total system. In order to pass, all sub-projects and reports must be deemed approved.

Grades

Two grade scale, older version, U, G

Other information

Supplementary courses:

TSEA56 Electronics Engineering – Bachelor Project
TSBBo9 Image Sensors,
TSBBo8 Digital Image Processing,
TSBB15 Computer Vision,
TSRTo8 Optimal Control,
TSBKo7 Computer Graphics

About teaching and examination language

The teaching language is presented in the Overview tab for each course. The examination language relates to the teaching language as follows:

- If teaching language is Swedish, the course as a whole or in large parts, is taught in Swedish. Please note that although teaching language is Swedish, parts of the course could be given in English. Examination language is Swedish.
- If teaching language is Swedish/English, the course as a whole will be taught in English if students without prior knowledge of the Swedish language participate. Examination language is Swedish or English (depending on teaching language).
- If teaching language is English, the course as a whole is taught in English. Examination language is English.

Other

The course is conducted in a manner where both men's and women's experience and knowledge are made visible and developed.

The planning and implementation of a course should correspond to the course syllabus. The course evaluation should therefore be conducted with the course syllabus as a starting point.

Department

Institutionen för systemteknik

Director of Studies or equivalent

Lasse Alfredsson

Examiner

Mårten Wadenbäck

Education components

Preliminary scheduled hours: 10 h

Recommended self-study hours: 150 h

Course literature

Other