

## Interaction Design, studio course

Interaktionsdesign, studiokurs  
6 credits

Programme course

769A34

Valid from: 2023 Autumn semester

<b>Determined by</b>	<b>Main field of study</b>	
Course and Programme Syllabus Board at the Faculty of Arts and Sciences	Cognitive Science	
<b>Date determined</b>	<b>Course level</b>	<b>Progressive specialisation</b>
2022-09-13	Second cycle	A1N
<b>Revised by</b>	<b>Disciplinary domain</b>	
	Technology	
<b>Revision date</b>	<b>Subject group</b>	
	Technology from a Social Perspective	
<b>Offered first time</b>	<b>Offered for the last time</b>	
Autumn semester 2023		
<b>Department</b>	<b>Replaced by</b>	
Institutionen för datavetenskap		

## Course offered for

- Master Programme in Cognitive Science

## Entry requirements

- Bachelor's Degree in Cognitive Science equivalent to a Swedish Kandidatexamen

or

- Bachelor's Degree in Computer Science equivalent to a Swedish Kandidatexamen
- 6 ECTS credits passed in Programming
- 30 ECTS credits passed in Psychology with at least 6 ECTS credits in Cognitive Psychology or Cognitive Neuroscience and at least 6 ECTS credits in Research methods

or

- Bachelor's Degree in Psychology or in Cognitive Psychology equivalent to a Swedish Kandidatexamen
- 6 ECTS credits passed in Research methods
- 30 ECTS credits passed in Computer Science with at least 6 ECTS credits in Programming

and

- English and Swedish corresponding to the level of English and Swedish in Swedish upper secondary education (Engelska 6 and Svenska 3)

## Grades

Three-grade scale, U, G, VG