

# **Company Project**

Programme course

10 credits

Företagsprojekt

**TDP017** 

Valid from: 2017 Spring semester

Determined by

Board of Studies for Computer Science and Media Technology

Date determined 2017-01-25

# Main field of study

Programming

# Course level

First cycle

# Advancement level

G2X

# Course offered for

• Programming

### **Entry requirements**

Note: Admission requirements for non-programme students usually also include admission requirements for the programme and threshold requirements for progression within the programme, or corresponding.

# Teaching and working methods

The course runs over the entire autumn semester.

## Examination

PRA1

Project

10 credits

U, 3, 4, 5

#### Grades

Four-grade scale, LiU, U, 3, 4, 5

#### Department

Institutionen för datavetenskap

#### Director of Studies or equivalent Peter Dalenius

Examiner Magnus Bång



# Course website and other links

# Education components

Preliminary scheduled hours: 80 h Recommended self-study hours: 187 h

# **Course literature**

#### **Additional literature**

Books

Articles

Websites



# **Common rules**

Regulations (apply to LiU in its entirety)

The university is a government agency whose operations are regulated by legislation and ordinances, which include the Higher Education Act and the Higher Education Ordinance. In addition to legislation and ordinances, operations are subject to several policy documents. The Linköping University rule book collects currently valid decisions of a regulatory nature taken by the university board, the vice-chancellor and faculty/department boards.

LiU's rule book for education at first-cycle and second-cycle levels is available at http://styrdokument.liu.se/Regelsamling/Innehall/Utbildning\_pa\_grund-\_och\_avancerad\_niva.

