

# **Master Programme in Cognitive Science**

Masterprogram i kognitionsvetenskap 120 credits

F7MKK

Valid from: 2024 Autumn semester

**Determined by** 

Board of the Faculty of Arts and Sciences

**Date determined** 

2023-11-09

Revised by

**Revision date** 

**Registration number** 

LiU-2023-04685

Offered first time

Autumn semester 2024

Offered for the last time

Replaced by

# **Entry requirements**

- Bachelor's Degree in Cognitive Science, Computer Science, Information Systems, Informatics, Information Technology, Programming, Psychology, Cognitive Neuroscience, or corresponding, equivalent to a Swedish Kandidatexamen
- English and Swedish corresponding to the level of English and Swedish in Swedish upper secondary education (Engelska 6 and Svenska 3)

### Degree in Swedish

Filosofie masterexamen med huvudområde Kognitionsvetenskap

## Degree in English

Degree of Master (120 credits) of Science with a major in Cognitive Science



# Curriculum

# Semester 1 (Autumn 2025)

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
769A18	Advanced Interaction Design	6	A1N	v202534- 202543	1	С
769A20	Current Themes in Cognitive Science	6	A1N	v202534- 202543	3	С
769A17	Cognition, Emotion, and Decision Making	6	A1N	v202534- 202603	2	С
769A19	Human Factors	6	A1N	v202544- 202603	1	С
769A21	Cognitive Science - Methods	6	A1N	v202544- 202603	4	С

## Semester 2 (Spring 2026)

#### Preliminary courses

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
769A22	Risk and Accident Analysis	6	A1N		4	Е
769A23	Thinking with Representations	6	A1N		2/3	Е
769A24	Advanced Interaction Analysis	6	A1N		1	Е
769A25	Service Design, Studio Course	12	A1N		2/3	Е
769A26	Advanced Statistical Methods	6	A1N		4	Е
769A27	Evaluation and Cognitive Measurement	6	A1N		4	E
769A28	Cognitive Science Project I	12	A1N		-	С



## Semester 3 (Autumn 2026)

#### Preliminary courses

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
729G90	Object Oriented Programming	6	G1N		3	Е
732A81	Text Mining	6	A1F		2	Е
769A31	Simulators and Simulator Usage	6	A1N		3	Е
769A32	Intelligent Virtual Agents and Social Robots	6	A1N		1/4	E
769A33	Cognition and Disability	6	A1N		4	Е
769A34	Interaction Design, studio course	6	A1N		4	Е
769A35	Evolutionary Cognition	6	A1N		2	Е
769A36	Cognitive Science Project II	12	A1N		1	E

#### Semester 4 (Spring 2027)

#### Preliminary courses

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
769A40	Master Thesis in Cognitive Science	30	A2E		-	С

ECV = Elective / Compulsory /Voluntary \*Kursen läses över flera terminer

