

# Master Programme in Cognitive Science

120 credits

Masterprogram i kognitionsvetenskap

F7MKS

Valid from:

**Determined by**

Board of the Faculty of Arts and Sciences

**Date determined**

2006-12-07

**Revision date**

2014-05-23

## Entry requirements

Fluency in Swedish. Bachelor's Degree in Cognitive Science or in a subject relevant to the programme, such as Computer Science, Linguistics, Behavioural Analysis or Philosophy. Swedish B and English A, or equivalent.

## Degree in Swedish

Filosofie masterexamen med huvudområde Kognitionsvetenskap.

## Degree in English

Master (Two Years) of Social Science with a major in Cognitive Science, 120 credits

# Curriculum

## Semester 1 (Autumn 2016)

Course code	Course name	Credits	Level	Weeks	ECV
729A88	Advanced Interaction Design	6	A1X	v201604-201623	E
729A10	Introduction to Cognitive Science	6		v201634-201643	C
729A23	Cognitive Science Theory	6	A1X	v201634-201643	C
729A66	Philosophy of Mind, advanced study	6	A1X	v201634-201643	E
729A96	Semiotics	6	A1X	v201634-201643	E
729A63	Simulators and Simulator Usage	6	A1X	v201634-201703	E
729A78	Cognitive Aspects of Learning and Design of Educational Technology	7.5	A1X	v201634-201703	E
768A01	Interaction Design: Studio	12	A1X	v201634-201703	E
729A69	Current Cognitive Science Research 1	5*	A1X	v201634-201723	C
729A14	Academic writing and the Publication Process	6	A1X	v201644-201703	E
729A65	Cognition and Emotion	6	A1X	v201644-201703	E
729A67	Cognitive Science Methods - Individual In-Depth Studies	6	A1X	v201644-201703	E
729A68	Evolutionary Cognition	6	A1X	v201644-201703	E
729A71	Behaviour in Complex Systems	6	A1X	v201644-201703	E
729A94	Cognitive Science - Methods	6	A1X	v201644-201703	C
729A95	Ethnographic Methods	6	A1X	v201644-201703	E
768A03	Methods of Design Research	6	A1X	v201644-201703	E

## Semester 2 (Spring 2017)

Course code	Course name	Credits	Level	Weeks	ECV
729A69	Current Cognitive Science Research 1	5*	A1X	v201634-201723	C
729A97	Language Engineering Systems	6	A1X	v201704-201713	E
729A98	Risk and Accident Analysis	6	A1X	v201704-201713	E
729A46	Cognitive Science Project	16	A1X	v201704-201723	C
729A80	Master Thesis	30	A1X	v201704-201723	C
729A85	Object Oriented Programming and Java	6	A1X	v201704-201723	E
768A04	Service Design, Studio	12	A1X	v201704-201723	E
729A82	Decision Theory	6	A1X	v201714-201723	E
729A99	Usability testing	6	A1X	v201714-201723	E

## Semester 3 (Autumn 2017)

Course code	Course name	Credits	Level	Weeks	ECV
729A65	Cognition and Emotion	6	A1X	v201644-201703	E
729A88	Advanced Interaction Design	6	A1X	v201704-201723	E
729A66	Philosophy of Mind, advanced study	6	A1X	v201734-201743	E
729A96	Semiotics	6	A1X	v201734-201743	E
729A63	Simulators and Simulator Usage	6	A1X	v201734-201803	E
729A64	Advanced Course in Cognitive Science	10	A1X	v201734-201803	C
729A78	Cognitive Aspects of Learning and Design of Educational Technology	7.5	A1X	v201734-201803	E
768A01	Interaction Design: Studio	12	A1X	v201734-201803	E
729A70	Current Cognitive Science Research 2	5*	A1X	v201734-201823	C
729A14	Academic writing and the Publication Process	6	A1X	v201744-201803	E
729A67	Cognitive Science Methods - Individual In-Depth Studies	6	A1X	v201744-201803	E
729A68	Evolutionary Cognition	6	A1X	v201744-201803	E
729A71	Behaviour in Complex Systems	6	A1X	v201744-201803	E
729A95	Ethnographic Methods	6	A1X	v201744-201803	E
768A03	Methods of Design Research	6	A1X	v201744-201803	E

### Semester 4 (Spring 2018)

Course code	Course name	Credits	Level	Weeks	ECV
729A70	Current Cognitive Science Research 2	5*	A1X	v201734-201823	C
729A80	Master Thesis	30	A2E	v201804-201823	C

ECV = Elective / Compulsory / Voluntary  
\*Kursen läses över flera terminer