

Master Programme in Cognitive Science

120 credits

Masterprogram i kognitionsvetenskap

F7MKS

Valid from: 2017 Autumn semester

Determined by

Board of the Faculty of Arts and Sciences

Date determined

2006-12-07

Revision date

2014-05-23; 2017-09-22

Entry requirements

Fluency in Swedish. Bachelor's Degree in Cognitive Science or in a subject relevant to the programme, such as Computer Science, Linguistics, Behavioural Analysis or Philosophy. Swedish B and English A, or equivalent.

Degree in Swedish

Filosofie masterexamen med huvudområde Kognitionsvetenskap.

Degree in English

Master (Two Years) of Social Science with a major in Cognitive Science, 120 credits

Curriculum

Semester 1 (Autumn 2018)

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
729A67	Cognitive Science Methods - Individual In-Depth Studies	6	A1X		-	E
729A68	Evolutionary Cognition	6	A1X		-	E
729A96	Semiotics	6	A1X		-	E
729A10	Introduction to Cognitive Science	6		v201834-201843	-	C/E
729A23	Cognitive Science Theory	6	A1X	v201834-201843	-	C
729A66	Philosophy of Mind, advanced study	6	A1X	v201834-201843	-	E
729A88	Advanced Interaction Design	6	A1X	v201834-201843	1	E
769A07	Cognition, Emotion, and Decision Making	6	A1X	v201834-201843	2	E
729A63	Simulators and Simulator Usage	6	A1X	v201834-201903	3	E
729A78	Cognitive Aspects of Learning and Design of Educational Technology	7.5	A1X	v201834-201903	-	E
769A08	Embodied, Situated, and Distributed Cognition	6	A1X	v201834-201903	-	E
729A94	Cognitive Science - Methods	6	A1X	v201844-201903	-	C
729A95	Ethnographic Methods	6	A1X	v201844-201903	-	E
769A04	Interaction Design, studio course	6	A1X	v201844-201903	2	E
769A06	Design Research Methods	6	A2X	v201844-201903	3	E
769A09	Human Factors	6	A1X	v201844-201903	1	E

Semester 2 (Spring 2019)

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
769A03	Thinking with Representations	6	A1X	v201903-201923	3	E
729A27	Natural Language Processing	6	A1X	v201904-201913	2	E
729A99	Usability testing	6	A1X	v201904-201913	1	E
729A85	Object Oriented Programming and Java	6	A1X	v201904-201923	1/3	E
769A01	Cognitive Science Project I	12	A1X	v201904-201923	-	C
769A05	Service Design, studio course	12	A1X	v201904-201923	2	E
729A25	Advanced Statistical Methods	6	A1X	v201914-201923	1	E
729A98	Risk and Accident Analysis	6	A1X	v201914-201923	-	E

Semester 3 (Autumn 2019)

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
729A66	Philosophy of Mind, advanced study	6	A1X		-	E
769A08	Embodied, Situated, and Distributed Cognition	6	A1X		-	E
729A68	Evolutionary Cognition	6	A1X	v201934-201943	-	E
729A88	Advanced Interaction Design	6	A1X	v201934-201943	1	E
729G21	Joint Cognitive Systems	6	G2X	v201934-201943	1	E
729G22	Interaction Design	6	G2X	v201934-201943	2	E
729G23	Cognition and Disability	6	G2X	v201934-201943	4	E
729G28	Web Programming and Databases	6	G2X	v201934-201943	3	E

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
769A07	Cognition, Emotion, and Decision Making	6	A1X	v201934-201943	2	E
729A63	Simulators and Simulator Usage	6	A1X	v201934-202003	3	E
729G76	Project management in human-technology interaction	6	G1F	v201934-202003	-	E
769A02	Cognitive Science Project II	12	A1X	v201934-202003	-	E
769A12	Intelligent Virtual Agents and Social Robots	6	A1X	v201934-202003	-	E
729A96	Semiotics	6	A1X	v201944-202003	-	E
729G15	Cognitive Modelling	6	G1F	v201944-202003	2	E
729G25	Quasi-Experimentation and Statistical Analysis	6	G2X	v201944-202003	4	E
729G26	Interaction Programming	6	G2X	v201944-202003	3	E
729G45	Interaction Analysis	6	G1F	v201944-202003	1	E
769A04	Interaction Design, studio course	6	A1X	v201944-202003	2	E
769A06	Design Research Methods	6	A1F	v201944-202003	-	E
769A09	Human Factors	6	A1X	v201944-202003	1	E

Semester 4 (Spring 2020)

Course code	Course name	Credits	Level	Weeks	Timetable module	ECV
729A80	Master Thesis	30	A2E	v202004-202023	-	C

ECV = Elective / Compulsory / Voluntary
*Kursen läses över flera terminer